

# Sarah SCHULZE

## CG ANIMATOR

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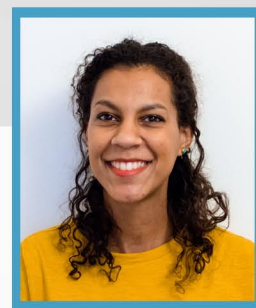
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REEL <https://vimeo.com/226148941>

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## WORK EXPERIENCE

### UBISOFT

JOB TITLE Junior Animator  
<http://www.ubisoft.com>

12/2017 - Currently

Annecy, France

Animation for ingame

### The Last Kind

JOB TITLE Animator (Cinematic) - Freelance  
<http://www.thelastkind.net/>

11/2016 - 02/2017

Berlin, Germany

Animation for ingame and cinematic scene.

### International Organization for Migration - Mauritania

JOB TITLE Animator (Consultant)  
<https://vimeo.com/152562456>

11/2015 - 02/2016

Geneva, Switzerland

Creation (within one month) of a 2D animation short film about human trafficking in Mauritania. Concept, character design, background design, coloring, animation and editing was done by me.

### World Health Organization - Switzerland

JOB TITLE Animator (Consultant)

11/2012 - 11/2015

Geneva, Switzerland

Creation of motion designs.

### "ANIMATOU" Film Festival

JOB TITLE Photograph  
<https://www.flickr.com/photos/saboubacar/sets/72157648071787029>

10/2014

Geneva, Switzerland

## SOFTWARE

Autodesk Maya Adobe After Effects

Autodesk 3DsMax Adobe Photoshop

Unity Adobe Lightroom

## LANGUAGE

French - Native

English - Professional

German - Conversational

## EDUCATION

### Animation Mentor

Diploma in "Advanced Character Animation"

01/2014 - 03/2015

Geneva, Switzerland

### ARTFX

Diploma in "CG Artist"

09/2008 - 06/2012

Montpellier, France

### International school of Geneva

International Baccalaureat

09/2006 - 06/2008

Geneva, Switzerland